Working hours

| Date | Hour(s) | What |
| --- | --- | --- |
| 28-08-2022 | 2 | Create the concept |
| 02-11-2022 | 2 | Working out the storyline, first round |
| 04-01-2023 | 5 | Finalizing puzzle concepts |
| 05-01-2023 | 3 | Finalizing puzzle concepts |
| 08-01-2023 | 5 | Making puzzles, materials |
| 10-01-2023 | 2 | Testing, separate puzzles |
| 15-01-2023 | 3 | Making player instructions |
| 18-01-2023 | 10 | Finalize prototype to test 19-01-2023 |
| 19-01-2023 | 2 | Testing at own school |
| 23-01-2023 | 4 | Testing at different school |
| 02-02-2023 | 2 | Feedback implementation |
| 02-02-2023 | 2 | Module description |